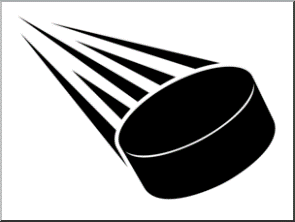
**River Skater**

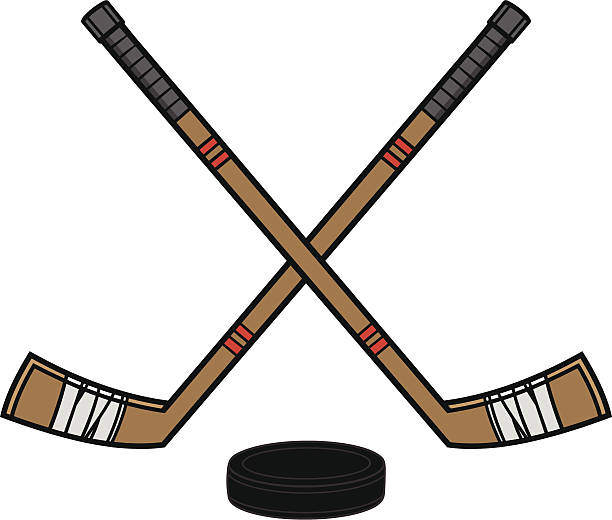
**Overview:** Skate on an endless frozen river to escape the hordes of fan girls (and boys) while using your stick and puck to hit pieces of environment in order to hinder and/or damage the horde. Survive for as long as you can.

**Objectives:** Player will try to stay alive as long as possible, scoring points while being alive. The player can also gain points by dealing damage to the horde of fans chasing him down the river. Collectibles will grant short term power ups.

**Game Mechanics:**

* Player can move back and forth on the map, slide, and jump
* Player uses hockey stick + puck to break environment pieces that will fall and cause damage to horde
* Collectables provide short term powerups i.e.: Invulnerability, speed boost, unlimited pucks

**Summary:** Game is an endless 3D running video game (or in this case, skating), targeted towards those who like simple but entertaining platformers, will be made for PC.

**Similar Games:**

* Zombie Highway 2
  + Uses pieces of environments to damage or kill enemies
* Subway Surfers
  + Uses collectibles and powerups
* Temple Run
  + Similar move mechanics i.e.: jump slide, move back and forth